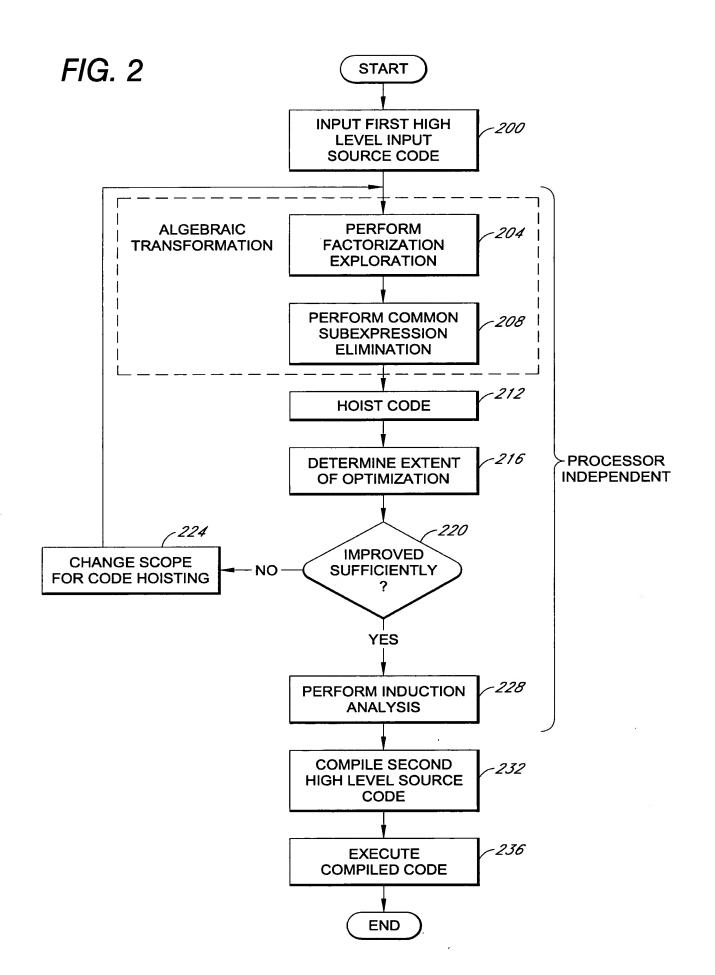


FIG. 1



```
if (comp_edge_pixels [ ( (x-4) %3) *3+ (y-2) %3 ] <comp_edge_middle) out_compute=0;
                                                                                                                                                                                                                                                                                                        if (comp_edge_pixels [ ( (x-4) %3) *3+ (y-4) %3] <comp_edge_middle) out_compute=0;
                                                                                                                                                                                                                                                                                                                                                                     if (comp_edge_pixels [ ( (x-5) %3) *3+ (y-4) %3] <comp_edge_middle) out_compute=0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              max13 (abs (gauss_xy_pixels [ ( (x-2) %3) *3+ (y-3) %3 ] - gauss_xy_middle), maxdiff_compute);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              max13 (abs (gauss_xy_pixels [ ( (x-2) %3) *3+ (y-1) %3 ] - gauss_xy_middle), maxdiff_compute);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              max13 (abs (gauss_xy_pixels [ ( (x-3) %3) *3+ (y-3) %3 ] - gauss_xy_middle) , maxdiff_compute) ;
                                                                                                              if ((x-3) >= 1 \& \& (x-5) <= N-2 \& \& (y-2) >= 1 \& \& (y-3) <= M-2) { if ((x-5) >= 1 \& \& (y-3) >= 1  { if (out\_compute == 255) {
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                if ((x-3) \le N-2 \& \& (y-2) \le (M-2)) {
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        maxdiff_compute =
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        maxdiff compute =
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            maxdiff_compute =
for (y=0; y<M+3; ++y) {
for (x=0; x<N+5; ++x) {
```

```
if (comp_edge_pixels [ csexmin4mod3x3 +cseymin4mod3 ] <comp_edge_middle) out_compute=0;
                                                                                                                                                                                                                                                                                                                                                                   if (comp_edge_pixels [ ( (x-5) %3 ) *3 + (cseymin4mod3) <comp_edge_middle) out_compute=0;
                                                                                                                                                                                           csexmin4mod3x3 = ((x-4) %3) *3;
cseymin4mod3 = (y-4) %3;
if (comp_edge_pixels [ csexmin4mod3x3 + (y-2) %3 ] <comp_edge_middle) out_compute=0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        max13 (abs (gauss_xy_pixels [ csexmin2mod3x3 + cseymod3 ] - gauss_xy_middle), maxdiff_compute);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            maxdiff_compute = max13 (abs (gauss_xy_pixels [ csexmin2mod3x3 + ( y-1) %3 ] - gauss_xy_middle), maxdiff_compute);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          if (x>=4 && x<=N+3 && y>=3 && y<=M+1) {
    if ((x-5) >=1 && (y-3) >=1) {
        if (out_compute == 255) {
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                if ((x-3) <=N-2 && (y-2) <= (M-2)) {
    csexmin2mod3x3 = ((x-2) %3) *3;
    cseymod3 = y%3; /* = (y-3) %3 */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           maxdiff_compute =
for (y=0; y<M+3; ++y) {
for (x=0; x<N+5; ++x) {
```

distributivity: (x + 4) %3 = (x%3 + 4%3) %3constant folding: = (x%3 + 1) %3constant unfolding: = (x%3 + 1%3) %3invert distributivity: $= (x + 1_\%3)$ constant folding: constant unfolding: invert distributivity:

<u>(a</u>

modulo expansion: (x+2) %3 = 3 - x%3 - (x=1) %3

@

```
cseymin4mod3x3 = ( (x-4) %3) *3;
if (comp_edge_pixels [ csexmin4mod3x3 + cseymin2mod3 ] <comp_edge_middle) out_compute=0;
                                                                                                                                                                                                                                                                                                                                                                                                                              if (comp_edge_pixels [ csexmin4mod3x3 +cseymin4mod3 ] <comp_edge_middle) out_compute=0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      if (comp_edge_pixels [ ( (x-5) %3 ) *3 + cseymin4mod3 ] <comp_edge_middle) out_compute=0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              max13 (abs (gauss_xy_pixels [ csexmin2mod3x3 + cseymin1mod3 ]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          max13 (abs (gauss_xy_pixels [ csexmin2mod3x3 + cseymod3 ]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               gauss_xy_middle), maxdiff_compute);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          gauss_xy_middle), maxdiff_compute);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  gauss_xy_middle), maxdiff_compute);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   max13 (abs (gaus_xy_pixels [ (x%3) *3 + cseymod3
                                                                                                                                                                                                                                if (x>=4 \&\& x<=N+3 \&\& y>=3 \&\& y<=M+1) { if ((x-5)>=1 \&\& (y-3)>=1) {
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   if ( (x-3) <=N-2 && (y-2) <= (M-2) ) {
    csexmin2mod3x3 = ( (x-2) %3) *3;
    maxdiff_compute =
                                                                                                                                                                                                                                                                                                 if (out_compute == 255)
                                                                                           cseymin2mod3 = (y-2) %3;
cseymin4mod3 = (y-4) %3;
for (x=0; x<N+5; ++x) {
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     maxdiff compute =
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 maxdiff compute =
                                                                  cseymin1mod3 = (y-1)%3
for (y=0; y<M+3; ++y)
                                cseymod3 = y%3;
```

```
if (x>=4 && x<=N+3 && y>=3 && y<=M+1) {
    if ((x-5)>=1 && (y-3)>=1) {
        if (out_compute == 255) {
            csexmin4mod3x3 = ((x-4) %3 *3;
            if (comp_edge_pixels [ csexmin4mod3x3 + cseymin2mod3 ] <comp_edge_middle) out_compute=0;
        if (comp_edge_pixels [ csexmin4mod3x3 + cseymin2mod3 ] <comp_edge_middle) out_compute=0;</pre>
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   if (comp_edge_pixels [ csexmin4mod3x3 +cseymin1mod3 ] <comp_edge_middle) out_compute=0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     if (comp_edge_pixels [ ( (x-5) %3 ) *3 + (cseymin1mod3) <comp_edge_middle) out_compute=0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     max13 (abs (gauss_xy_pixels [ csexmin2mod3x3 + cseymin1mod3 ]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         max13 (abs (gauss_xy_pixels [ csexmin2mod3x3 + cseymod3 ] - gauss_xy_middle), maxdiff_compute);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           gauss_xy_middle), maxdiff_compute);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            gauss_xy_middle), maxdiff_compute);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 max13 (abs (gaus_xy_pixels [ (x%3) *3 + cseymod3 ]
cseymod3 = -1;
for (y=0; y<M+3; ++y) {
    cseymin1mod3 = cseymod3;
    cseymod3 = y%3;
    cseymin2mod3 = 3-cseymod3-cseymin1mod3;
    for (x=0; x<N+5; ++x) {</pre>
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  if ((x-3) <=N-2 && (y-2) <= (M-2)) {
    csexmin2mod3x3 = ((x-2) %3) *3;
    maxdiff_compute =
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               maxdiff compute =
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            maxdiff compute =
```

```
if (comp_edge_pixels [ csexmin4mod3x3 + cseymin2mod3 ] <comp_edge_middle) out_compute=0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     if (comp_edge_pixels [ csexmin5mod3x3 +cseymin1mod3 ] <comp_edge_middle) out_compute=0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   if (comp_edge_pixels [ csexmin4mod3x3 +cseymin1mod3 ] <comp_edge_middle) out_compute=0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           max13 (abs (gauss_xy_pixels [ csexmin2mod3x3 + cseymin1mod3 ] - gauss_xy_middle), maxdiff_compute);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             max13 (abs (gaus_xy_pixels [ csexmod3x3 + cseymod3
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              gauss_xy_middle), maxdiff_compute);
                                                                                                                                                                                                                     if (x>=4 && x<=N+3 && y>=3 && y<=M+1) {
                                                                                              cseymod3 = y%3;
cseymin2mod3 = 3-cseymod3-cseymin1mod3;
for (x=0; x<N+5; ++x) {
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        if ((x-3) \le N-2 \& \& (y-2) \le (M-2)) {
                                                                                                                                                                                                                                                                                   csexmin2mod3x3 = ((x-2)\%3)*3;
cseymin4mod3x3 = ((x-4)\%3)*3;
csexmin5mod3x3 = ((x-5)\%3)*3;
if ((x-5)>=1 \&\& (y-3)>=1) {
                                                                                                                                                                                                                                                                                                                                                                                                                   if (out_compute == 255)
                                                                                                                                                                                                                                               csexmod3x3 = (x%3)*3
                                                               cseymin1mod3 = cseymod3;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  maxdiff compute =
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             maxdiff_compute =
                                 for (y=0; y<M+3; ++y) {
cseymod3 = -1;
```

```
if (x>=4 && x<=N+3 && y>=3 && y<=M+1) {
   if ((x-5)>=1 && (y-3)>=1) {
     if (out_compute == 255) {
      if (comp_edge_pixels [ csexmin4mod3x3 + cseymin2mod3 ] <comp_edge_middle ) out_compute=0 ;</pre>
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   if (comp_edge_pixels [ csexmin5mod3x3 +cseymin1mod3 ] <comp_edge_middle) out_compute=0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                       if (comp_edge_pixels [ csexmin4mod3x3 +cseymin1mod3 ] <comp_edge_middle) out_compute=0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           max13 (abs (gaus_xy_pixels [ csexmod3x3 + cseymod3 ]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      - gauss_xy_middle), maxdiff_compute);
                                                                                      cseymod3 = y%3;
cseymin2mod3 = 3-cseymod3-cseymin1mod3;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                if ((x-3) \le N-2 \& (y-2) \le (M-2)) {
                                                                                                                                                                                                     csexmin2mod3x3 = ((x-2) \%3) *3;
cseymin4mod3x3 = ((x-4) \%3) *3;
csexmin5mod3x3 = ((x-5) \%3) *3;
                                                                                                                                                                            csexmod3x3 = (x\%3)*3;
                                                         cseymin1mod3 = cseymod3;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                maxdiff_compute =
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     maxdiff compute =
                                                                                                                                            for (x=0; x<N+5; ++x)
                            for (y=0; y<M+3; ++y) {
cseymod3 = -1;
```

FIG. 10

```
if (x>=4 && x<=N+3 && y>=3 && y<=M+1) {
    if ((x-5)>=1 && (y-3)>=1) {
        if (out_compute == 255) {
            if (comp_edge_pixels [ csexmin1mod3x3 + cseymin2mod3 ] <comp_edge_middle ) out_compute=0 ;</pre>
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                if (comp_edge_pixels [ csexmin2mod3x3 +cseymin1mod3 ] <comp_edge_middle) out_compute=0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              if (comp_edge_pixels [ csexmin1mod3x3 +cseymin1mod3 ] <comp_edge_middle) out_compute=0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        max13 (abs (gauss_xy_pixels [ csexmin2mod3x3 + cseymin1mod3 ] - gauss_xy_middle), maxdiff_compute);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              max13 (abs (gaus_xy_pixels [ csexmod3x3 + cseymod3 ]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    gauss_xy_middle), maxdiff_compute);
                                                                                                                                                                                                                                                                                                 csexmin2mod3x3 = 9-csexmod3x3-csexmin1mod3x3;
                                                                                                                           cseymin2mod3 = 3-cseymod3-cseymin1mod3;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    if ((x-3) \le N-2 \& \& (y-2) \le (M-2)) {
                                                                                                                                                                                                                                csexmin1mod3x3 = csexmod3x3;
                                                                                                                                                                                                                                                                csexmod3x3 = (x%3)*3;
                                                              cseymin1mod3 = cseymod3;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              maxdiff compute =
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      maxdiff_compute =
                                                                                                                                                            csexmod3x3 = -3;
for (x=0; x<N+5; ++x) {
                              for (y=0; y<M+3; ++y) {
                                                                                                 cseymod3 = y%3;
cseymod3 = -1;
```

FIG. 11

```
+ cseymin1mod3] = gauss_xy_compute;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            + cseymin2mod3] = maxdiff_compute;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                   + (csexmin3x2 + cseymod2) / 160*256 + 96]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  + (csexmin1x2 + cseymin1mod2) / 64*256 ]
                                                                                                                                                                                                                                                                            csexmod3x3 = (x\%3)*3; csexmin2mod3x3 = 9-csexmod3x3 - csexmin1mod3x3;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    tmparray [ (csexmin1x2 + cseymin1mod2) %64
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         = gauss_xy_pixels [ csexmin1mod3x3
                                                     cseymin1mod3 = cseymod3;
cseymod3 = y%3;
cseymin2mod3 = 3-cseymod3 - cseymin1mod3;
csexmod3x3 = -3;
cseymin1mod2 = (y-1) %2;
                                                                                                                                                                                                                                                                                                                                                                                                            if (x>=3 && x<N+3 && y>=2 && y<=M+2) tmparray [ (csexmin3x2 + cseymod2) %160
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             = comp_edge_pixels [ csexmod3x3
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       if (x>=1 && x<N+1 && y>=1 && y<=M)
                                                                                                                                                                                                                                                  csexmin1mod3x3 = csexmod3x3;
                                                                                                                                                                                                                                                                                                                                csexmin1x2 = (x-1)*2;
csexmin3x2 = csexmin1x2-4;
                                                                                                                                                                                          cseymod2 = 1 - cseymin1mod2;
for (x=0; x<N+5; ++x) {
cseymod3 = -1;
for (y=0; y<M+3; ++y) {
```

FIG. 12

```
if (csexx2mod160_1_2>=160) { csexx2mod160_1_2 -= 160; csexx2div160_1_2 ++;}
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 + cseymin1mod3] = gauss_xy_compute;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 + cseymin2mod3] = maxdiff_compute;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              + ((csexmin1x2 + cseymin1mod2) >>6) * 256]
= gauss_xy_pixels [csexmin1mod3x3
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             if (x>= 3 && x<N+3 && y>=2 && y<M+2)
tmparray [csexx2mod160_1_2 + csexx2div160_1_2 * 256 + 96]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              csexmin2mod3x3 = 9 - csexmod3x3 - csexmin1mod3x3; csexx2mod160 1 2+ = 2; csexmin1x2 = (x-1)*2; csexmin1x2 = csexmin1x2 - 4;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    if (x>= 1 && x<N+1 && y>=1 && y<=M)
tmparray [ ( (csexmin1x2 + cseymin1mod2) &63)</pre>
                                                                                                                                                           cseymin2mod3 = 3-cseymod3 - cseymin1mod3; cseymin1mod2 = (y-1) &1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      = comp_edge_pixels [ csexmod3x3
                                                                                                                                                                                                                                                                                                                                                                                                                                                   if (csexmod3 >= 3) { csexmod3 -= 3; }
                                                                                                                                                                                                                                                                                                                                                                                  csexmin1mod3x3 = csexmod3x3;
                                                                                                                              if (cseymod3 >= 3) { cseymod3 -= 3; }
                                                                                                                                                                                                                                                      csexmod3x3 = -3;
csexx2mod160 1 2 = cseymod2 - 8;
csexx2div160 \overline{1} \overline{2} = 0;
for (x=0; x<N+\overline{5}; ++x) {
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 csexmod3x3 = csexmod3 * 3;
                                                                                                                                                                                                                            cseymod2 = 1 - cseymin1mod2;
                                                                cseymin1mod3 = cseymod3;
cseymod3 = -1;
for (y=0; y<M+3; ++y) {
                                                                                                                                                                                                                                                                                                                                                                                                                    csexmod3 ++;
                                                                                                cseymod3 ++;
```

Consider expressions in 2 different conditionals.

